

# Regulation - FOOTBALL

## ARTICLE 1

The playing fields must comply with the current FIFA regulations, meet the required dimensions, and be properly marked.

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## ARTICLE 2

Each nation must provide two new regulation-compliant balls. Before each match, each team must present one of its balls to the referee, who will select one of them for the match.

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## ARTICLE 3

Each participating nation must provide the Organisation with one referee who will be available to the Technical Committee throughout the Tournament.

This referee must hold an official licence from his national football federation and must belong to at least one of the top three national referee categories or classes.

The host country shall also provide a sufficient number of competent assistant referees.

For each match, the Technical Committee will appoint one neutral referee and two neutral assistant referees. Whenever possible, assistant referees belonging to one of the competing nations shall be avoided.

The Technical Committee shall ensure that the above conditions are respected and is responsible for appointing referees and assistant referees for all matches.

If a nation fails to provide a referee, or provides one who does not perform his duties, that nation shall reimburse the host country for any costs incurred.

Appointments shall be communicated to the heads of delegations.

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## ARTICLE 4

All teams compete in a round-robin format followed by final matches.

Each match shall last 50 minutes (two halves of 25 minutes).

The half-time interval shall not exceed 15 minutes.

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## ARTICLE 5

Each team may make up to five substitutions during a match.  
Substituted players may not re-enter the game.  
Substitutions must be made during a stoppage in play.

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## **ARTICLE 6**

A player sent off (red card or two yellow cards) shall automatically be suspended for the next match.

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## **MATCH REGULATIONS**

### **ARTICLE 7**

Unless otherwise agreed during the first meeting of the Technical Committee attended by the official delegates of the participating nations, and subject to specific regulations of the host nation, the following rules shall apply.

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### **ARTICLE 8**

The five participating nations compete in a round-robin format, followed by final ranking matches.

#### **Points allocation:**

- Win: 3 points
- Draw: 1 point
- Loss: 0 points

In the event of a draw, each team receives 1 point. A penalty shoot-out shall then take place to determine ranking in case of a tie in the final standings.

FIFA rules apply.

Unsportsmanlike conduct will result in a **one-point deduction (-1)**.

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### **Tournament schedule (5 nations)**

The allocation of matches over the tournament days is the responsibility of the host nation.

#### **Day 1**

**Morning:**

- GER vs HUN (Match 1)
- LUX vs AUT (Match 2)

**Afternoon:**

- GER vs LUX (Match 3)
  - HUN vs FRA (Match 4)
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**Day 2****Morning:**

- FRA vs AUT (Match 5)
- HUN vs LUX (Match 6)

**Afternoon:**

- FRA vs GER (Match 7)
  - AUT vs HUN (Match 8)
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**Day 3****Morning:**

- AUT vs GER (Match 9)
  - FRA vs LUX (Match 10)
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**Day 4 – Final Phase (Ranking Matches)****Morning:**

- 3rd place vs 4th place (Third-place match)

**Afternoon:**

- 1st place vs 2nd place (Final)
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## **FINAL RANKING CRITERIA OF THE CHAMPIONSHIP**

### **ARTICLE 8**

1. The total number of points obtained shall be calculated.
2. In the event of a tie on points, the ranking shall be determined according to the following criteria:
  - a) the goal difference (goals scored minus goals conceded)
  - b) if the tie persists, the higher number of goals scored
  - c) if the tie still persists, the result of the direct match between the tied teams (in the case of a draw in this match, the result of the penalty shoot-out shall apply)